

XKCP internals

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¹STMicroelectronics

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Šibenik, Croatia, June 2019

Based on joint work with Ronny VAN KEER

Outline

- 1 Introduction
- 2 Inside the XKCP
- 3 Below SnP and PlSnP
- 4 Build system

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What is the XKCP?

Previously known as the **KECCAK Code Package...**

Repository of implementations of

- KECCAK- p [200 to 1600], SHA-3, (c)SHAKE, KMAC, KANGAROOTWELVE, KETJE, KEYAK, KRAVATTE, ...
- XOODOO, XOODYAK, XOOFFF, XOOFFF-SANE, ...

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Where to find it

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eXtended Keccak Code Package

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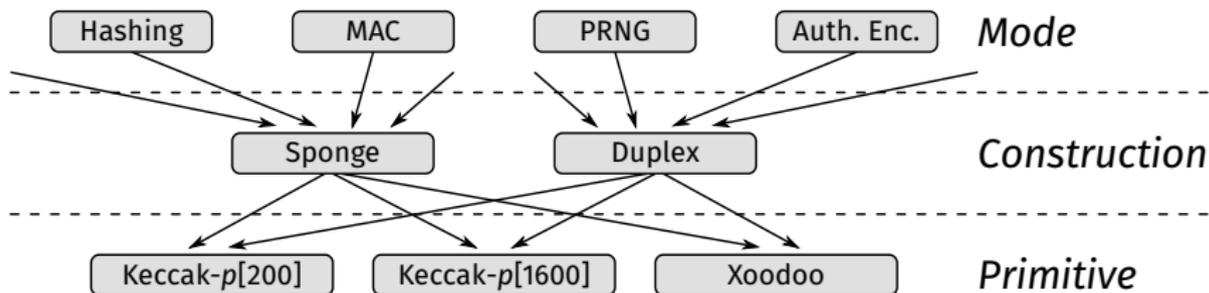
 Ronny Van Keer Add ARMv7A Implementation of Xoodoo, Xoofff and Xoodyak	Latest commit e04830a 10 days ago
 Standalone	Update M14.py 7 months ago
 doc	Added support of Xoodyak 2 months ago
 lib	Add ARMv7A Implementation of Xoodoo, Xoofff and Xoodyak 10 days ago
 support	Added benchmarking on ARM Aarch64 and ARMv7A by Bruno Pairault 3 months ago
 tests	Added support of Xoodyak 2 months ago
 util/KeccakSum	Reshaped the directory structure last year
 .gitignore	Correct compiling error in K12, add -K12 cli shortcut in KeccakTests 2 years ago
 LICENSE	Reorganized code structure for maximized development friendliness 3 years ago
 Makefile	Improved the build system, added some support for Visual Studio 9 months ago
 Makefile.build	Add ARMv7A Implementation of Xoodoo, Xoofff and Xoodyak 10 days ago
 README.markdown	Added support of Xoodyak 2 months ago

<https://github.com/XKCP/XKCP>

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A layered approach



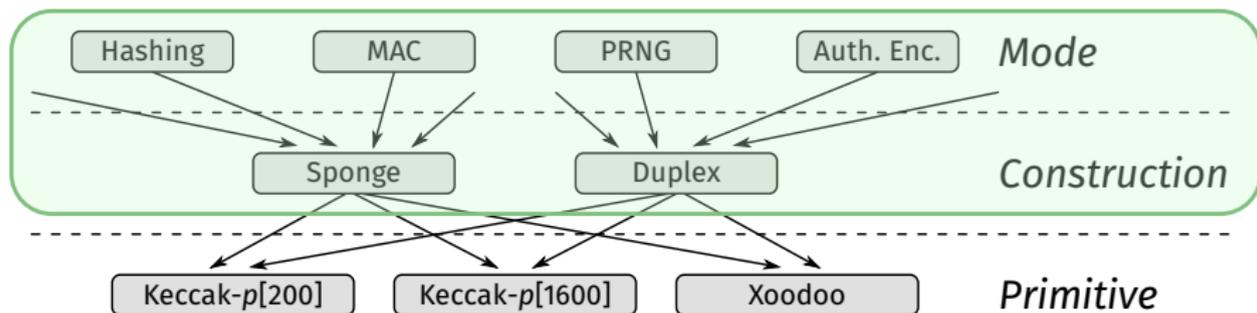
Generic

- focus on **user**
 - easy to use
 - e.g., message queue
- one implementation
 - pointers and arithmetic

Specific

- focus on **developer**
 - limited scope to optimize
 - unit tests
- tailored implementations
 - permutation
 - bulk data processing

A layered approach



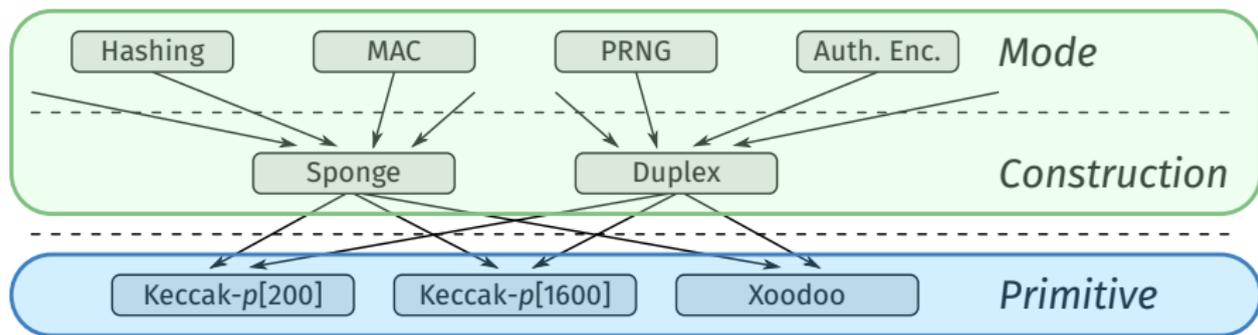
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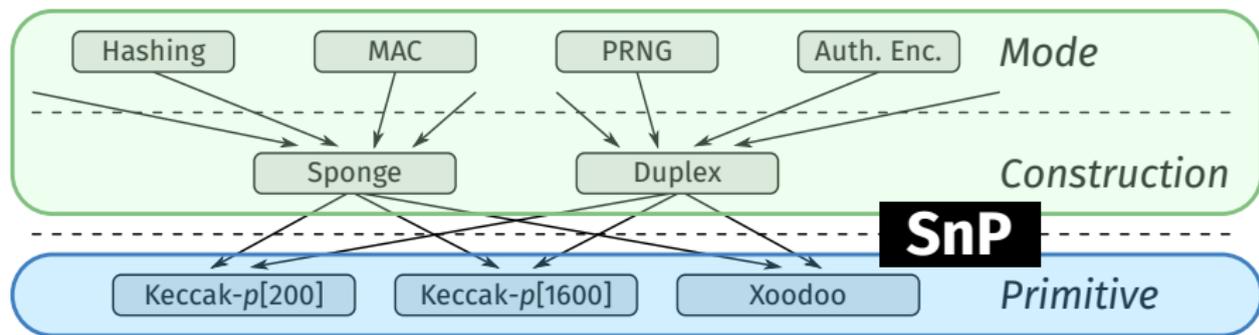
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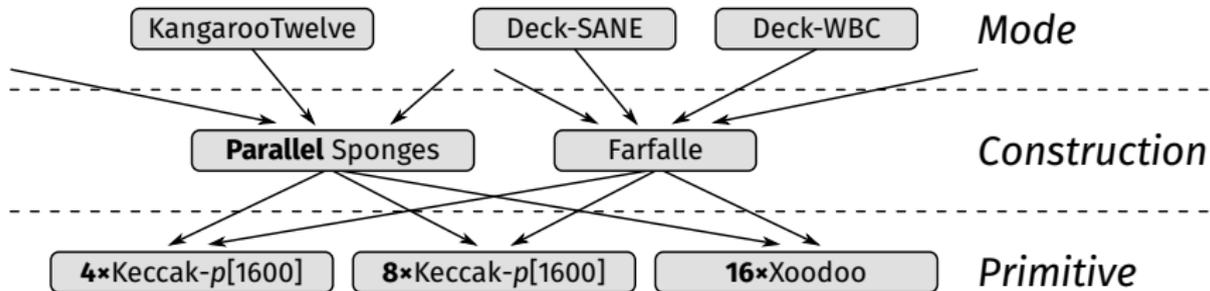
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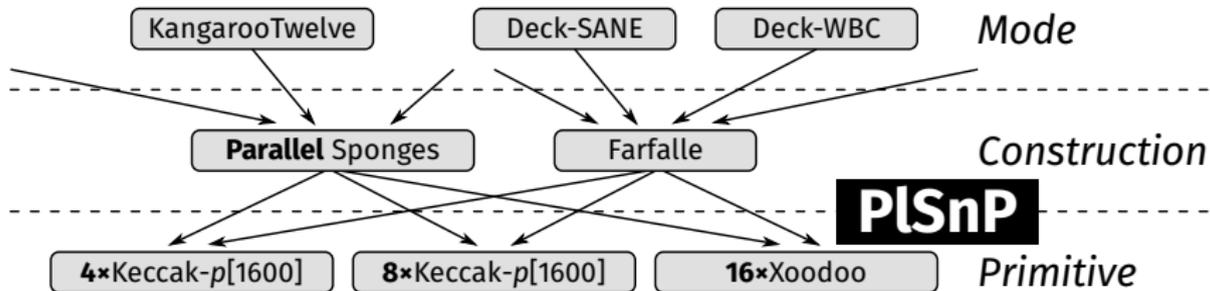
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Parallel processing



- SnP = State and Permutation
- PISnP = Parallel States and Permutations

Parallel processing

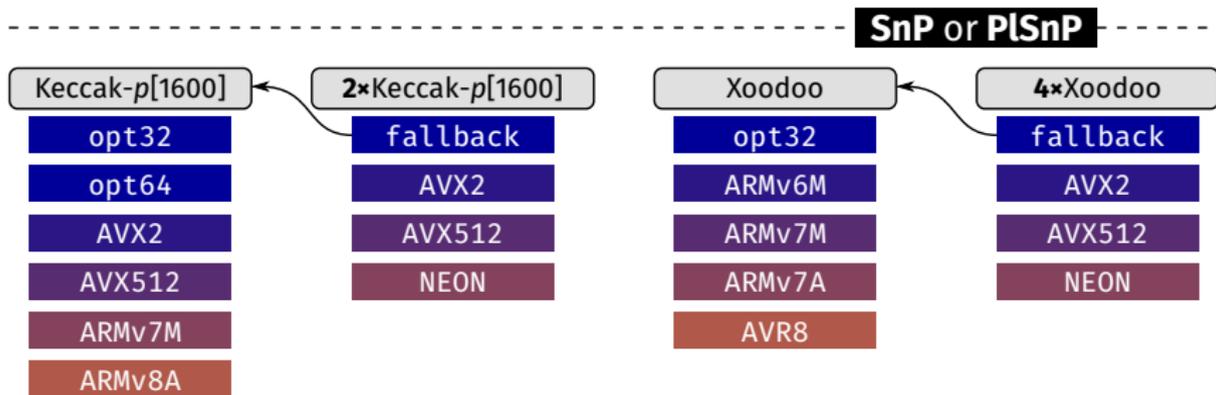


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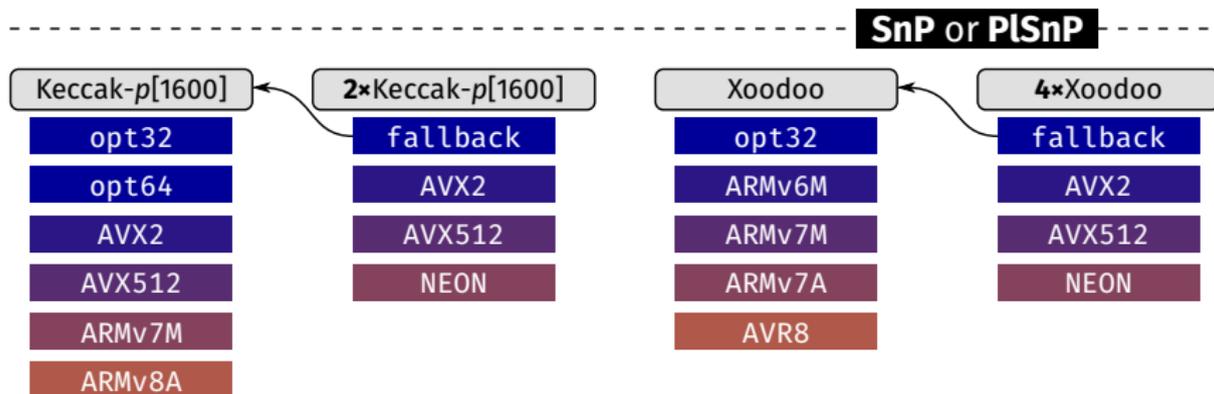
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Multiple implementations



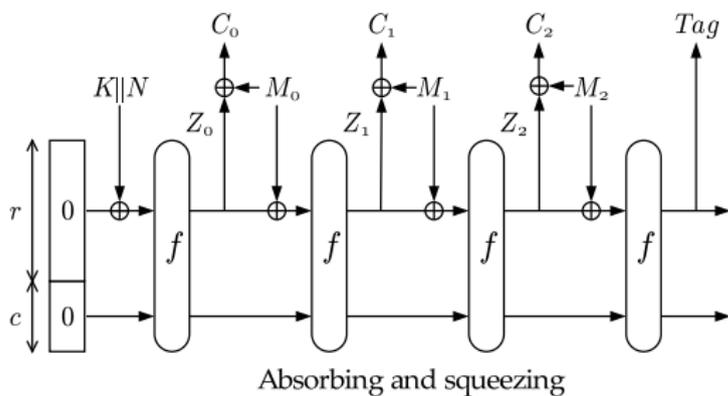
Assumption: **the state representation is opaque!**

Multiple implementations



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Operations on the state



- initialize the state
- apply the permutation f
- XOR/overwrite bytes into the state
- extract bytes from the state
 - and optionally XOR them

Example for KECCAK- p [1600]

Declarations in **KeccakP-1600-SnP.h**:

- `#define KeccakP1600_implementation`
 “generic 64-bit optimized implementation”
- `#define KeccakP1600_stateSizeInBytes 200`
- `#define KeccakP1600_stateAlignment 8`

Typical functions to be implemented (or macro'ed):

- `KeccakP1600_Initialize`
- `KeccakP1600_AddBytes`
- `KeccakP1600_OverwriteBytes`
- `KeccakP1600_Permute_Nrounds`
- `KeccakP1600_ExtractBytes`
- `KeccakP1600_ExtractAndAddBytes`

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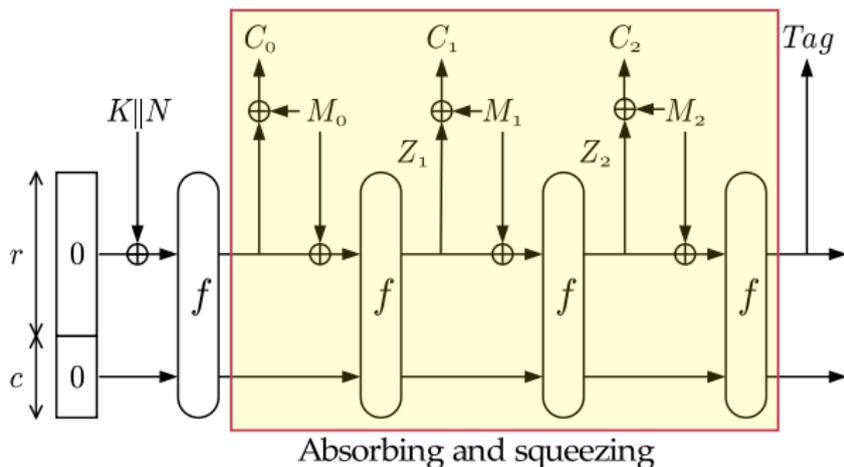
Declarations in **KeccakP-1600-SnP.h**:

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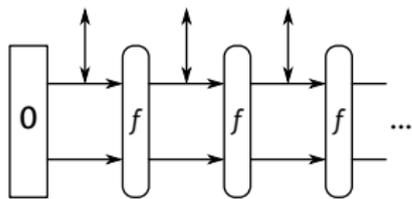
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Fast loop optimization



Specialized repeated application of some operations
(optional)

Parallel operations on the states



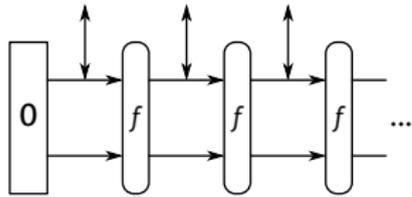
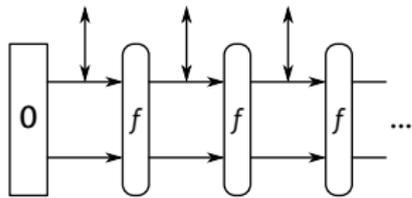
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- Functions on **all instances**

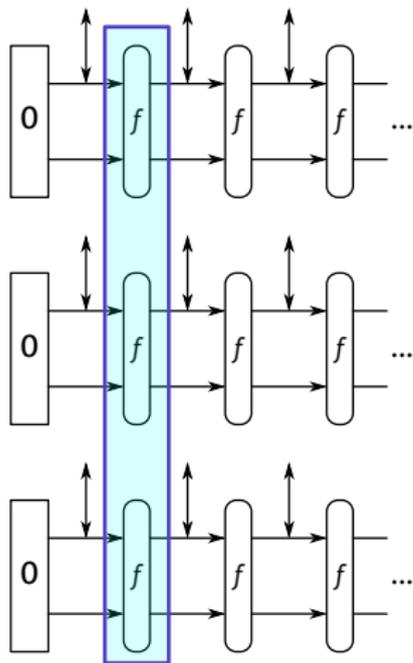
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- XOR blocks into state

- Optional **fast loop** optimization

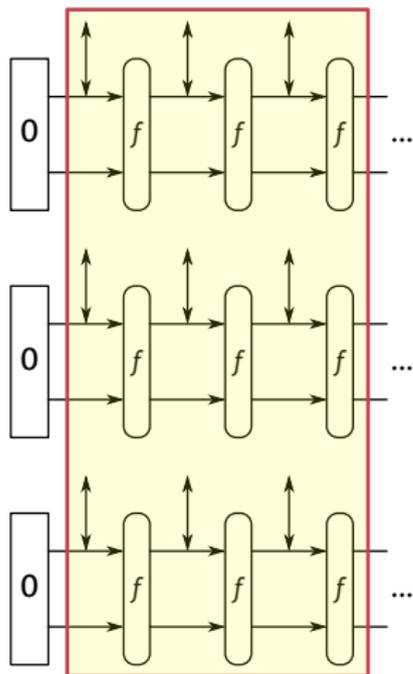


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Making targets

- Making a library (**.a** or **.so**)
 - make `generic64/libXKCP.a`
 - make `generic32/libXKCP.a`
 - make `Skylake/libXKCP.a`
 - make `ARMv7A/libXKCP.a`
 - make `compact/libXKCP.a`
- Extracting the source files
 - make `generic64/libXKCP.a.pack`
- Running the unit tests
 - make `generic64/UnitTests`
 - `UnitTests --SnP --KangarooTwelve --Xoofff`
- And more: benchmarks, KeccakSum utility

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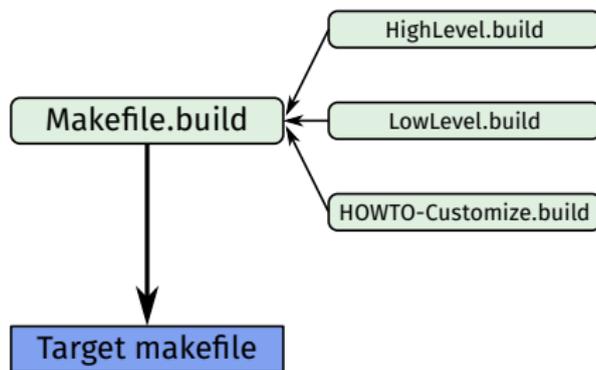
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XML-driven Makefile



In *.build, one defines **fragments** that ...

- ... are sets of files and compilation options
- ... represent
 - a concrete service, mode, construction
 - the implementation of a permutation

Customizing targets

HOWTO-Customize.build

Examples:

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- `<target name="K12onAVX2"/>`

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- `<target name="XoodyakCortexM3" inherits="Xoodyak optimizedARMv7M"/>`
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Any questions?

Thanks for your attention!

<https://keccak.team/>

