

# An Internet Architecture for the 21st Century

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**ETH** zürich

SCiON



# monumental structure

stood the test of time  
&  
seems immutable



# Just like today's Internet ?

Can we fix its  
issues, though?



**Control**

**Transparency**

**Availability**

**Trust**

# Problem 1: Non-Scalability of Trust





# Pervasive Trust in Early Internet

**“There were only two other Dannys on the Internet then. I knew them both. We didn't all know each other, but we all kind of trusted each other, and that basic feeling of trust permeated the whole network.”**

*– Danny Hillis, about the Internet in the early 1980s, TED talk, Feb 2013.*



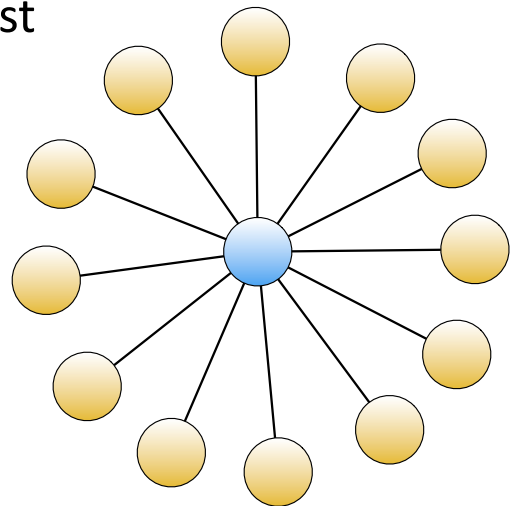
# Non-Scalability of Trust

- As the Internet has grown to encompass a large part of the global population, **not everyone trusts everyone else** on the Internet anymore
- The heterogeneity of global environment complicates entity authentication infrastructures
  - Relevant in this context: authentication of routing updates, DNS replies, TLS certificates
- Two models for trust roots for authentication
  - **Monopoly** model
  - **Oligarchy** model



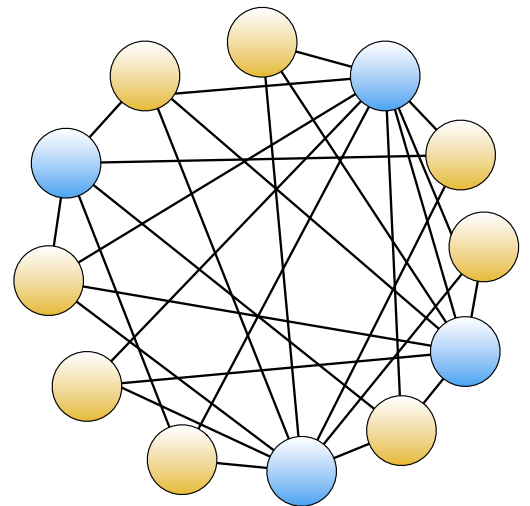
# Monopoly Model for Trust Root

- **Single root of trust** (i.e., root public key) that is globally accepted to authenticate entities
- Examples: RPKI for BGPSEC or DNSSEC rely on a public key that forms root of trust
  - All AS certificates or DNS records are authenticated based on that root of trust
- Problems
  - Entire world needs to agree on one entity to hold root of trust
  - Single point of failure
  - Inefficient revocation / update



# Oligarchy Model for Trust Root

- **Numerous roots of trust**  
that are globally accepted to validate entities
- Example: TLS PKI relies on > 1000 roots of trust
  - TLS certificate accepted if signed by **any** root of trust
- Problems
  - Single point of failure: any single compromised root of trust can create any bogus TLS certificate
  - Revocation/updates are handled through OS or browser update



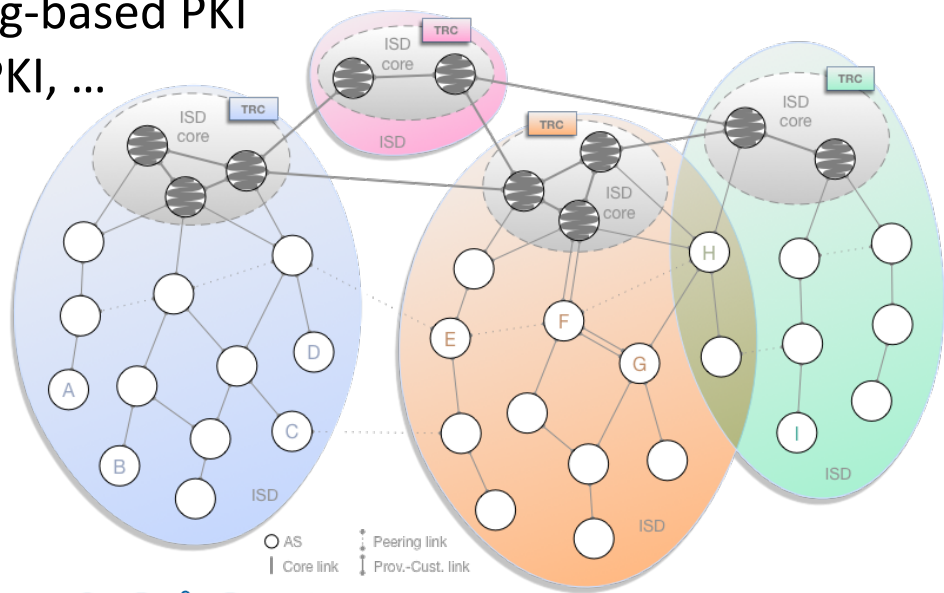


# Global Trust leads to Kill Switch

- Current Internet has several “Kill Switches”
  - BGP: BGP hijacking
  - DNS: TLD redirection
  - BGPSEC: AS key revocation
  - DNSSEC: TLD key revocation
- Can we design networks without kill switch?

## Proposed Approach: Isolation Domains

- Observation: **subset** of the Internet can agree on roots of trust  
→ form Isolation Domain (ISD) with that particular root of trust
- Authenticate entities (only) within each Isolation Domain
- Users & domains can select ISD based on root of trust
- Also supports modern log-based PKI approaches: CT, AKI, ARPKI, ...
- Challenge: retain global verifiability





# Problem 2: Control



Transparency

Control

Availability

# Aspects of Control

- We discuss here two aspects of control
  - Path control
  - Bandwidth control (DDoS attack defense)

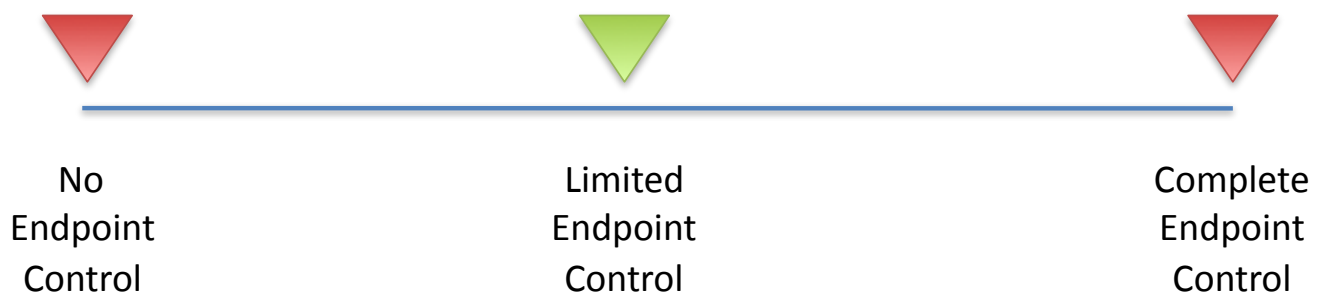
# Who controls Internet Paths?

- Current Internet offers limited control of paths
- Paths can be hijacked and redirected



## Who should control Paths?

- Clearly, **ISPs** need some amount of path control to enact their policies.
- How much path control should **end points** (sender and receiver) have?
  - Control is a tricky issue ... how to empower end points without providing too much control?



# Absence of Bandwidth Control

- Today: no way to turn off malicious sender who floods victim with traffic
- Attackers use large botnets to send unwanted traffic to victims
  - Amplification attacks further increase traffic volume
  - $N^2$  attacks will be used in the future to evade all current DDoS defenses



# Problem 3: Transparency



**Transparency**

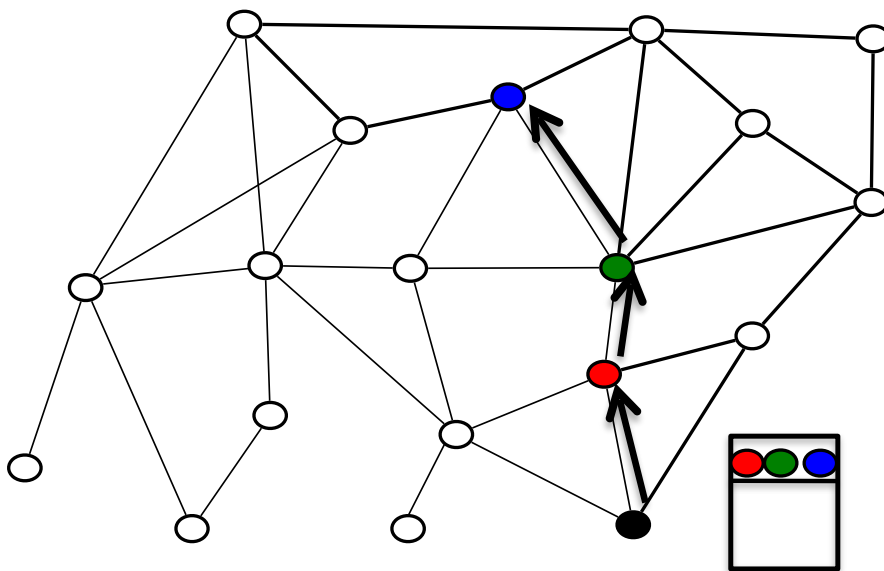
**Availability**

# Transparency: Internet Paths

- Today, sender cannot obtain guarantee that packet will travel along intended path
- Impossible to gain assurance of packet path
  - Because router forwarding state can be inconsistent with routing messages sent

# Proposed Approach: Packet-Carried State

- Packets carrying forwarding information provides path transparency
  - Note: orthogonal issue to path control, as network can still define permitted paths



# Problem 4: Availability



# Poor Availability

- Well-connected entity: 99.9% availability  
(86 s/day unavailability)  
[Katz-Bassett et al., Sigcomm 2012]
- Numerous short-lived **outages** due to BGP route changes
  - **Route convergence** delays
- Outages due to **misconfigurations**
- Outages due to **attacks**
  - E.g., prefix hijacking, DDoS



# Is a 10s Outage per Day Harmful?

- 99.99% reliability → average 8.6 s/day outage
  - Level of availability achieved by Amazon datacenter
- **Insufficient** for many applications
  - Critical infrastructure command and control
    - E.g., air traffic control, smart grid control
  - Internet-based business
  - Financial trading / transactions
  - Telemedicine

# SCION Project

- Scalability, Control, and Isolation On Next-Generation Networks [IEEE S&P 2011, CCS 2015, NDSS 2016]
- Current main team: Daniele Asoni, David Barrera, Chen Chen, Laurent Chuat, Sam Hitz, Jason Lee, Tae-Ho Lee, Steve Matsumoto, Chris Pappas, Adrian Perrig, Raphael Reischuk, Stephen Shirley, Pawel Szalachowski, Brian Trammell, Ercan Ucan



# SCION Architectural Design Goals

- **High availability**, even for networks with malicious parties
  - Adversary: access to management plane of router
  - Communication should be available if adversary-free path exists
- **Secure entity authentication**  
that scales to global heterogeneous (dis)trusted environment
- **Flexible trust**: operate in heterogeneous trust environment
- **Transparent operation**: Clear *what* is happening to packets and *whom* needs to be relied upon for operation
- **Balanced control**  
among ISPs, Senders, and Receiver
- **Scalability, efficiency, flexibility**

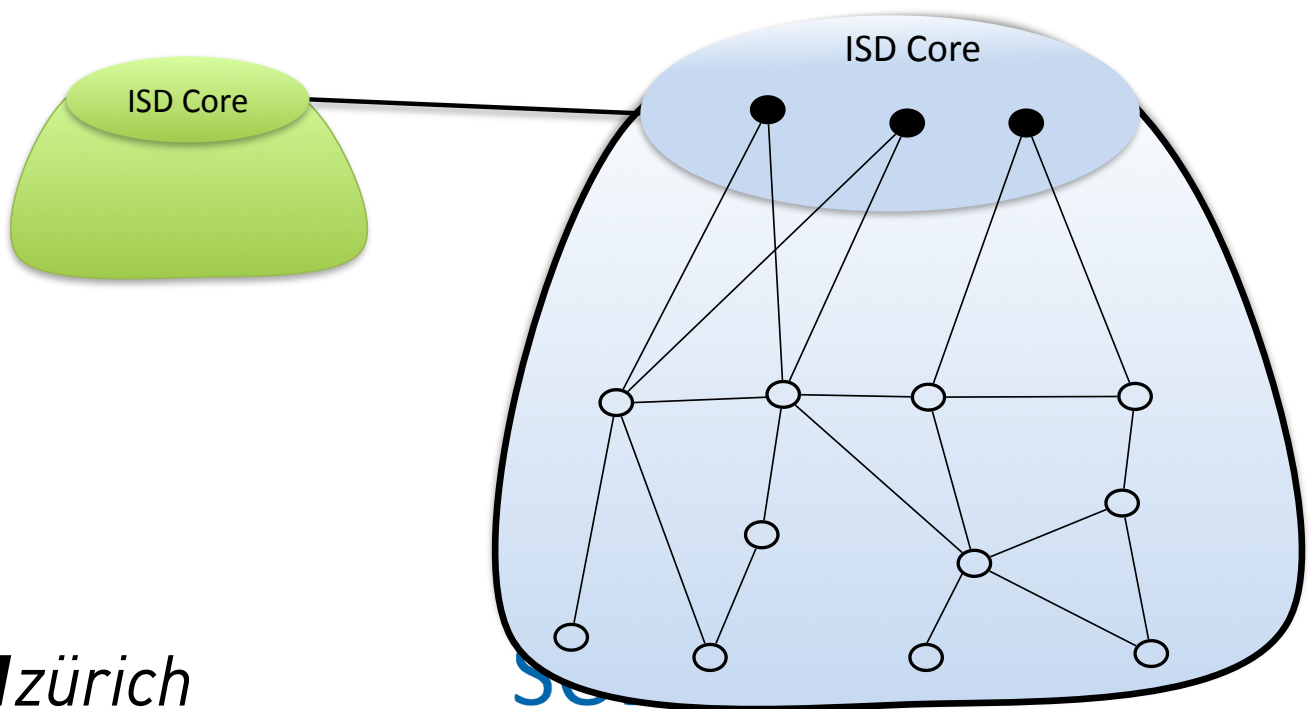


# SCION Isolation Domain (ISD)

- SCION Isolation Domain **requirements**
  - **Region** that can agree on a common root of trust
    - groups a number of ASes
  - Set of ISPs to **operate** Isolation Domain Core to manage ISD
    - Certificates for roots of trust
    - Manage core path and beacon servers
  - Other ISDs need to agree to connect as peer or as provider
- Open research issue how to best structure ISDs:
  - political and legal issues arise
  - Possible partition is along geographical regions

# SCION Isolation Domain (ISD)

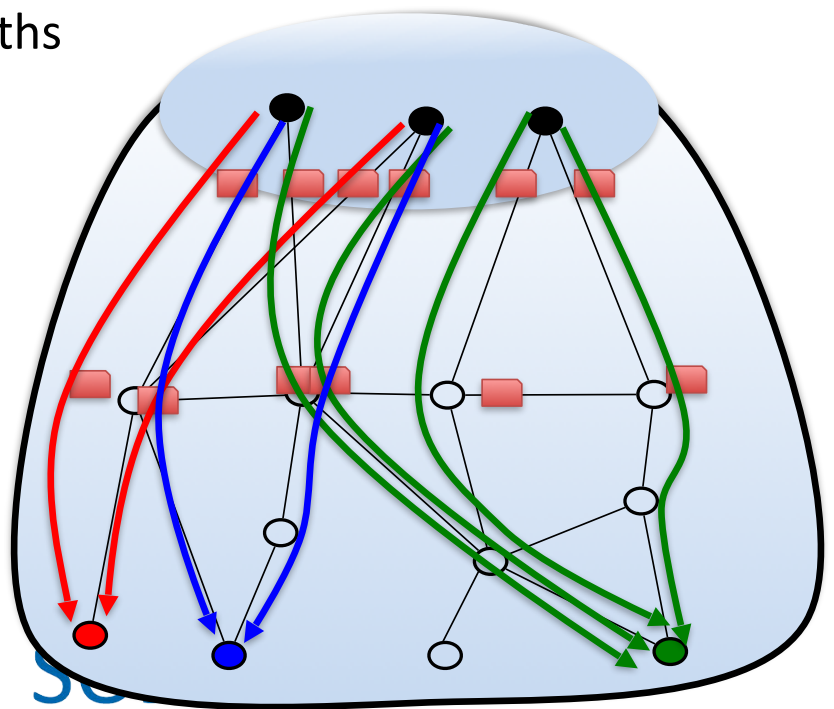
- SCION Isolation Domain composition
  - ISD Core with ISD Core ASes
  - Other ISP ASes or end-domain ASes





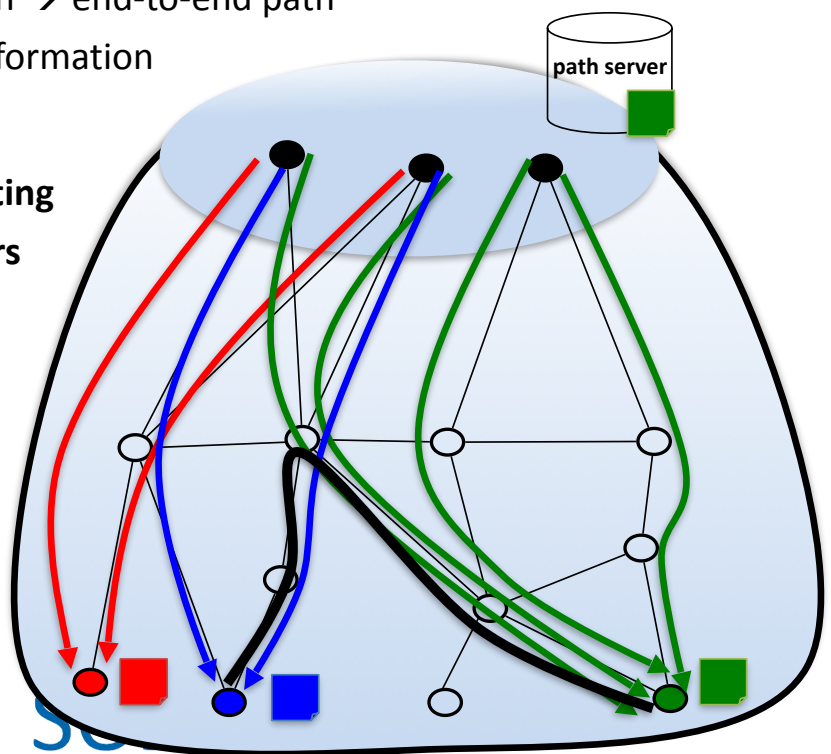
# Beaconing for Route Discovery

- Periodic Path Construction Beacon (PCBs) ■
  - Scalable and secure dissemination of path/topological information from core to edge
  - Policy-constrained multi-path flood to provide multiple paths



# SCION Forwarding (Data Plane)

- Domains **register paths** at DNS-like server in ISD Core
- End-to-end communication
  - Source fetches destination paths
  - Source path + destination path → end-to-end path
  - Packet contains forwarding information
- Advantages
  - Isolates forwarding from routing
  - No forwarding table at routers
  - Path transparency
  - Balanced route control



# Path Construction and Usage

- Path Construction Beacon (PCB) construction:

$$\mathbf{PCB}_1 = \langle T_{\text{exp}} \text{Int}_1 \mathbf{OF}_1 \mathbf{S}_1 \rangle$$

$$\text{Opaque field } \mathbf{OF}_1 = \text{Int}_1 \text{MAC}_K(T_{\text{exp}} \text{Int}_1)$$

$$\text{Signature } \mathbf{S}_1 = \{ \mathbf{PCB}_1 \}_{K'}$$

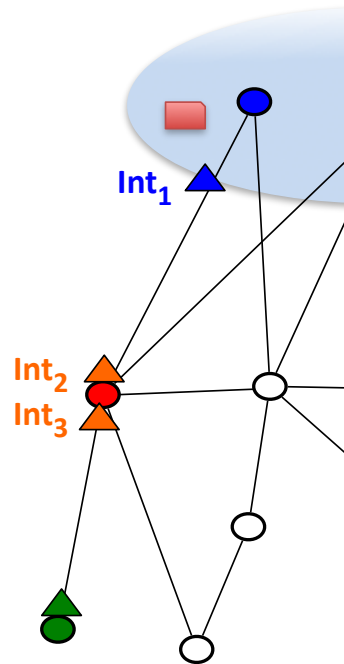
- $\mathbf{PCB}_2 = \langle T_{\text{exp}} \text{Int}_1 \mathbf{OF}_1 \mathbf{S}_1 \text{Int}_2 \text{Int}_3 \mathbf{OF}_2 \mathbf{S}_2 \rangle$

$$\text{Opaque field } \mathbf{OF}_2 = \text{Int}_2 \text{Int}_3 \text{MAC}_K(T_{\text{exp}} \text{Int}_2 \text{Int}_3 \mathbf{OF}_1)$$

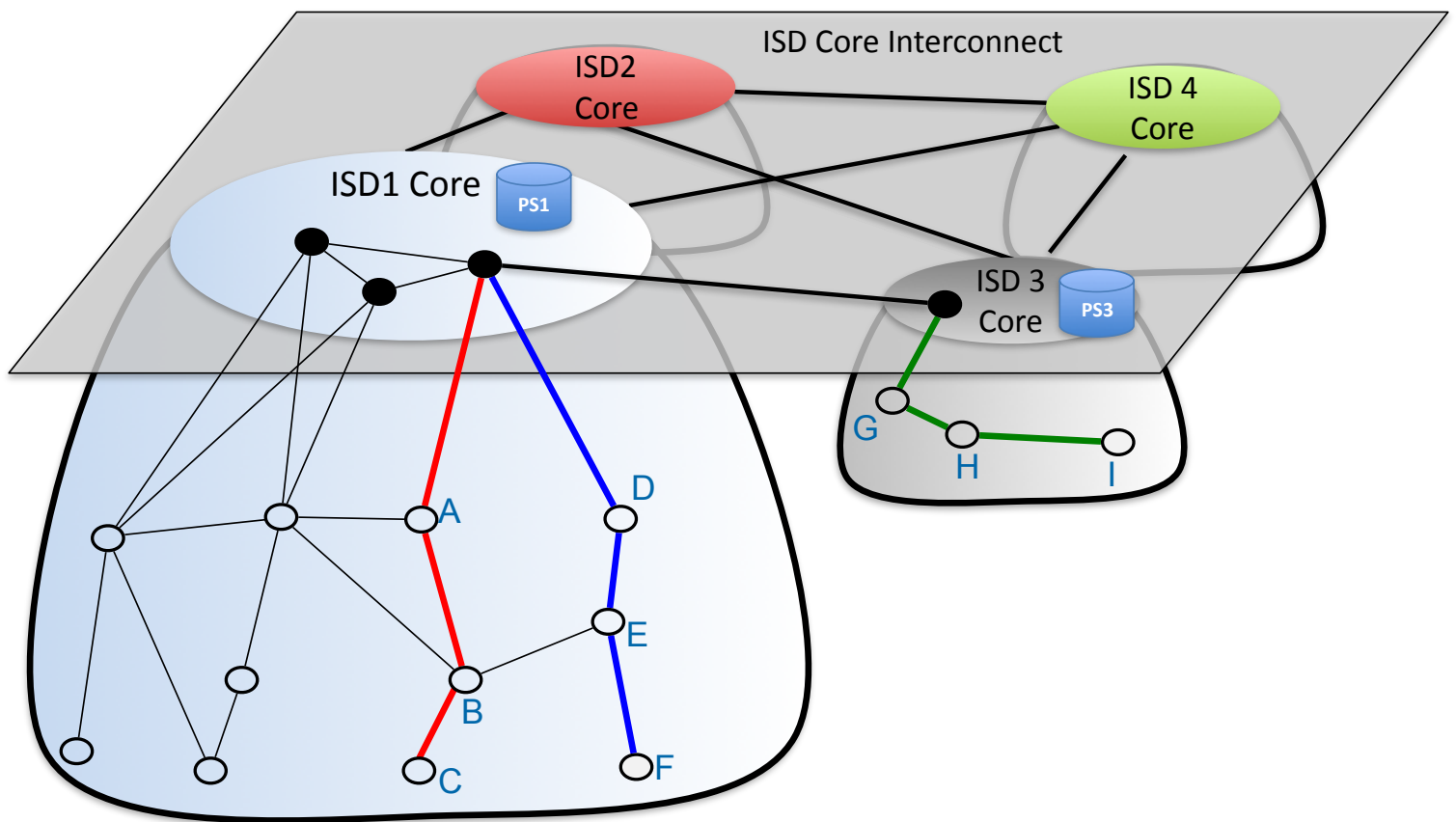
$$\text{Signature } \mathbf{S}_2 = \{ \mathbf{PCB}_2 \}_{K'}$$

- AS receiving  $\mathbf{PCB}_2$ :

- Verify signatures
- Use opaque fields  $\mathbf{O}_1 \mathbf{O}_2$  to send packet to ISD Core



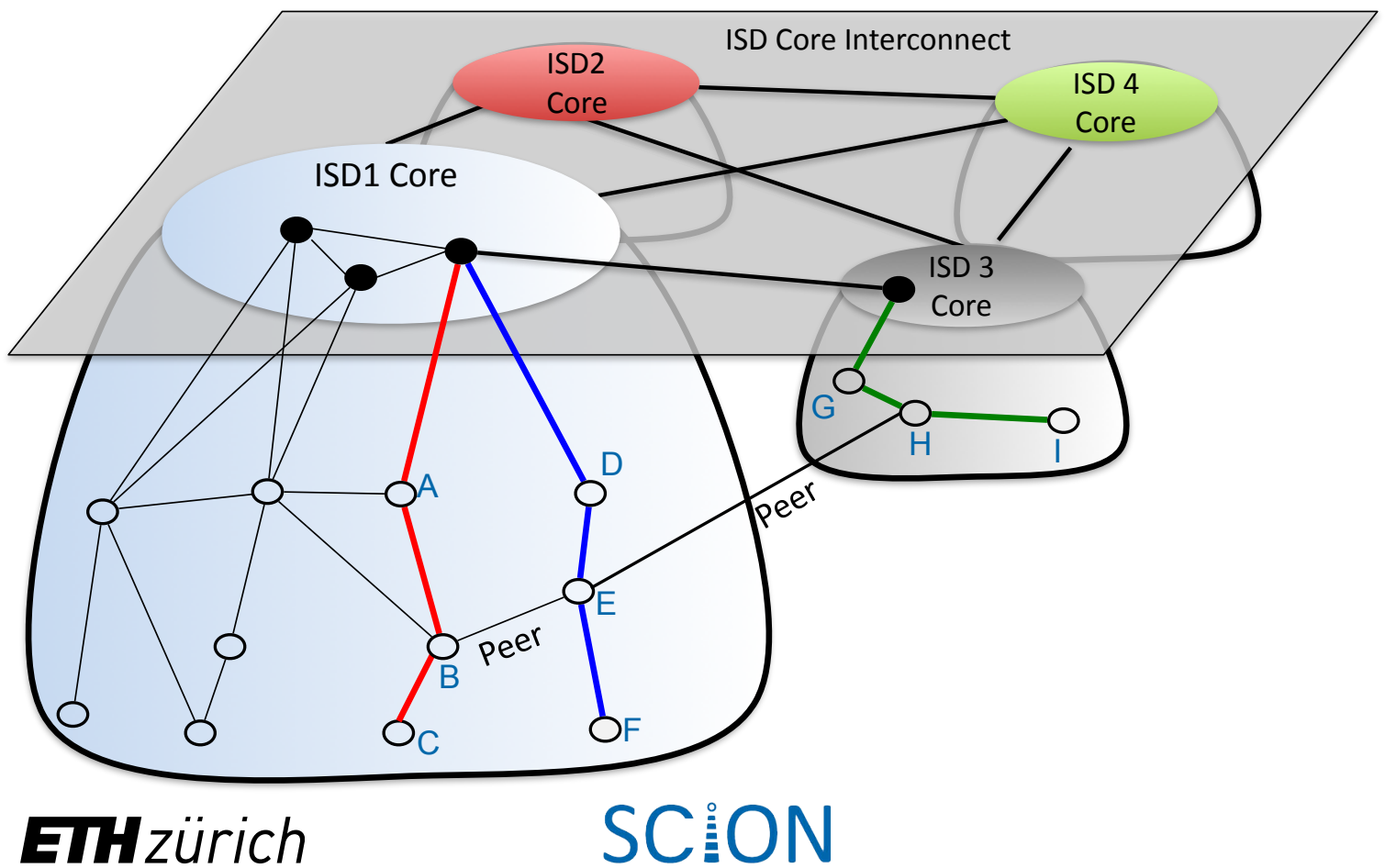
# Inter-ISD Communication



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# Shortcuts through Peering Links

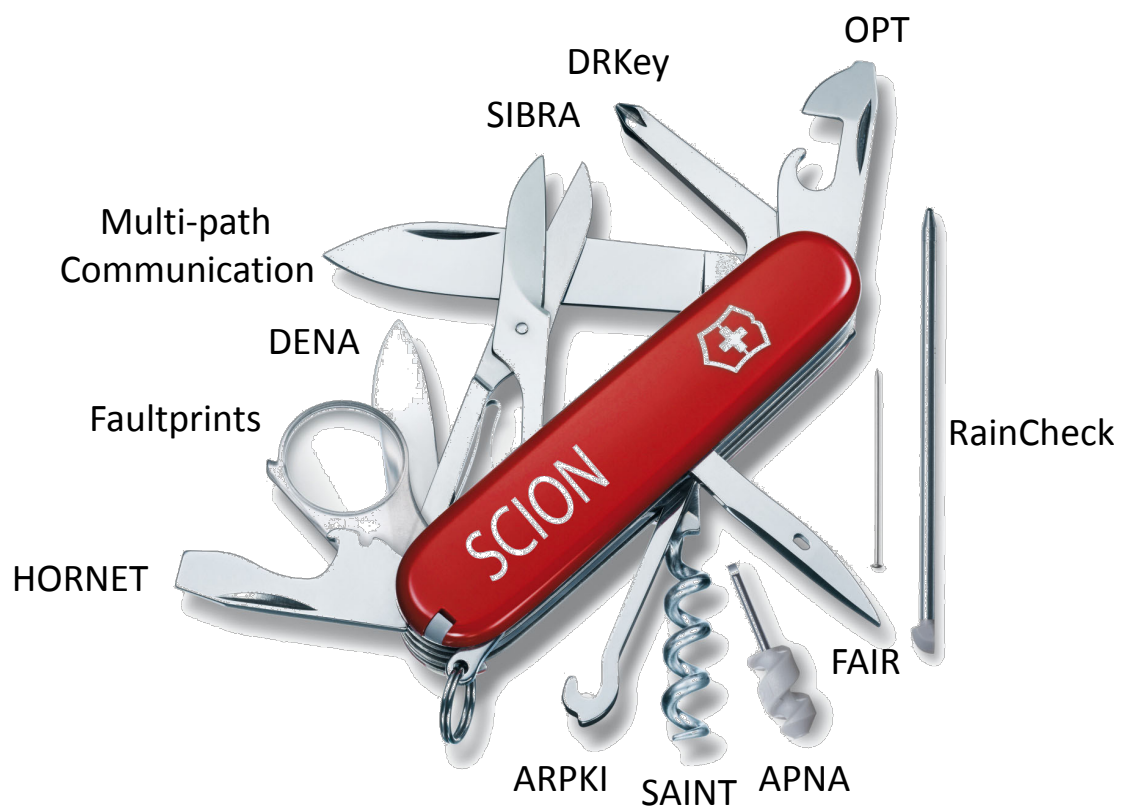




# Handling Link Failures

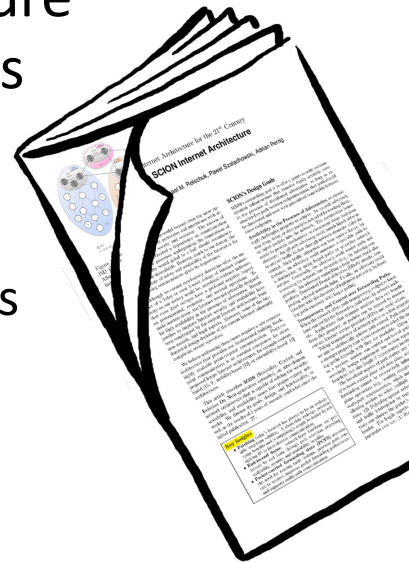
- SCION clients use **multi-path communication** by default, other paths are likely to still function
- Path construction beacons are constantly sent, disseminating new functioning paths
- Link withdrawal message sent ...
  - ... upstream to cause path servers to remove paths with broken link
  - ... downstream to cause beacon servers to remove paths with broken link

# SCION Extensions



# SCION Summary

- **Complete re-design** of network architecture resolves numerous fundamental problems
  - BGP protocol convergence issues
  - Separation of control and data planes
  - Isolation of mutually untrusted control planes
  - Path control by senders and receivers
  - Simpler routers (no forwarding tables)
  - Root of trust selectable by each ISD
- An **isolation architecture** for the **control plane**, but a **transparency architecture** for the **data plane**.



# Outline: Remainder of Talk

- Current implementation status
- Demos
  - Efficient forwarding
  - Multi-path communication
  - Browser-level path control
- Use cases

# SCION Implementation Status

- V1.0 specification almost completed
- 3<sup>rd</sup> generation C/C++ implementation
- 4<sup>th</sup> generation: Python implementation
- High-speed router implementation switching 120Gbps on off-the-shelf PC
- So far ~65 person-years of effort invested
- Growing testbed
- ISP Deployment: SWITCH, Swisscom, KDDI



# Demo: High-Speed Router

- Standard PC with dual Intel Xeon E5-2680 processors (~\$500)

- 8 cores per processor



- Intel 82599EB X520-DA2 NIC (2x 10Gbps) (~\$600)

- Spirent SPTN4U-220 traffic generator





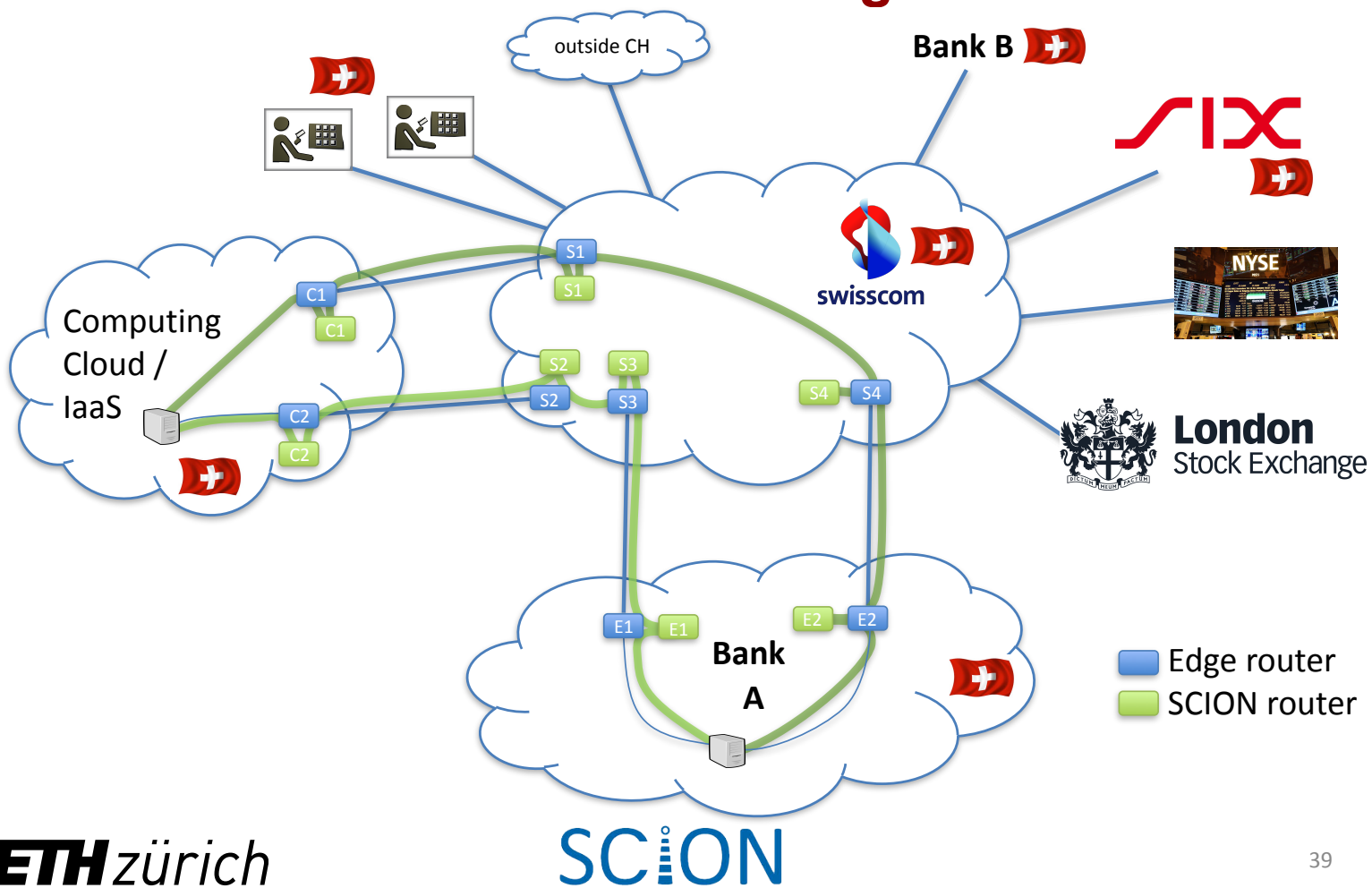
# Multipath Communication

- SCION provides end-to-end paths to clients
- Using multiple paths can provide many benefits:
  - **Reliability** — avoid a single point of failure
  - **Bandwidth** — use more total bandwidth (subject to fairness constraints)
  - **Cost** — use cheaper links
  - **Latency** — use paths with lower propagation delays
- Different strategies are possible based on applications, path characteristics, and topology

## Use Cases

- Highly efficient and available multi-path communication
- VPN link over SCION
- Inter-domain bandwidth guarantees via SIBRA and DILLs (Dynamic Inter-domain Leased Lines)
- Available and DDoS-resilient communication among banks in Switzerland
- Trustworthy network through verifiable router code

# Highly Available and DDoS Resilient Communication among Banks



# Summary

- Network architecture re-design resolves fundamental problems
  - BGP protocol convergence issues
  - Separation of control and data planes
  - Isolation of mutually untrusted control planes
  - Path control by senders and receivers
  - Simpler routers (no forwarding tables)
  - Root of trust selectable by Isolation Domain
- SCION enables new applications and services
  - Guaranteed bandwidth, DDoS resilience
  - No Internet “Kill Switch”
  - Communication transparency
  - Verified router software
- ISPs and corporations now engaging in pilot deployment
- More information: <http://www.scion-architecture.net>